

Grapple: *The Glory Hook*

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Summary:

In Grapple you play as Gunny, the inventor of the Grapple, a powerful device used to move to different platforms or swing through the air. Your friends have been captured by Big Bad, a wolf-man who eats adventurers. Your goal is to unlock Big Bag's cage to let your friends escape.

Risk vs Reward:

Big Bad will throw Monkeys at you, who will knock you over and try to pull you down into the quicksand. If you fall into the quicksand, you will have two seconds to grapple out before you die.

Big Bad will also throw eggs at you, which then hatch a random reward; such as temporary invincibility, Bonus points and Key-Fairy's that, once captured, unlock the cage.

Capturing the key gives the player a short speed boost.

Goals:

The Key Fairy will appear after a short time, if you can catch it, you receive a key and a 5 second boost in speed.

You must knock-out Big Bad (temporary) by shooting him with a grapple-shot. If you do so, the cage will be free to open and unguarded.

You must touch the Key Fairy (rather than shot it) to gain the key, then you must touch the cage to beat the level. Grapple is an arcade style single screen platform game.

How you win the game:

Free your friends on all ten stages to unlock the secret level, where you play as Big Bag and must keep Gunny from unlocking your Monkeys.

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Game world Mock-up:

